

Rigorous computation of class group and unit group

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ENSL/CWI/RHUL
joint online cryptography seminars

Main result

We describe a (Monte Carlo) algorithm

- ▶ computing the **class group** and **unit group** of a number field K
- ▶ **provably** correct (assuming ERH)

Motivations

Lattice-based cryptography: use structured lattices for efficiency

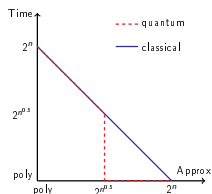
- ▶ module lattices
- ▶ ideal lattices (i.e., modules of dim 1)

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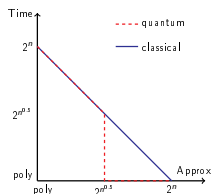
ideals lattices [CDW17]
(in cyclotomic fields)

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Also: useful in algorithmic number theory

History (algorithms computing units and class group)

Notation: $L_x(\alpha) = \exp(O(\log(x)^\alpha \cdot \log \log(x)^{1-\alpha}))$, K degree n and discriminant Δ_K

	Number fields	Complexity	Non heuristic
[HM89]	quadratic imaginary	$L_{\Delta_K}(1/2)$	✓

(all algorithms assume ERH)

[HM89] Hafner, McCurley. A rigorous subexponential algorithm for computation of class groups. Journal of the American mathematical society.

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[BF14, Gel17] [BEF+17]	specific defining polynomial	as small as $L_{\Delta_K}(1/3)$	✗

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[Gel17] Gélin. Class group computations in number fields and applications to cryptology. PhD thesis.

[BEF+17] Biase, Espitau, Fouque, Gélin, Kirchner. Computing generator in cyclotomic integer rings. Eurocrypt.

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 ρ_K residue of the zeta function of K at 1

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This work	arbitrary degree n	$\rho_K(L_{\Delta_K}(1/2) + L_{n^n}(2/3))$	✓

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Outline of the talk

- 1 Some definitions
- 2 Heuristic algorithms
- 3 Removing the first heuristic
- 4 Removing the second heuristic

Number fields and ideals

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(or K any number field)

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If you prefer:

$$\begin{array}{lll} \mathcal{O}_K & \leftrightarrow & \mathbb{Z} \\ I \subseteq \mathcal{O}_K & \leftrightarrow & x \in \mathbb{Z} \text{ or } x \cdot \mathbb{Z} \\ I := \mathcal{O}_K & \leftrightarrow & 1 \text{ or } \mathbb{Z} \end{array}$$

Properties of ideals

Arithmetic properties:

- ▶ Multiplication / Inverse: $I \cdot J, I \cdot I^{-1} = \mathcal{O}_K$
- ▶ Divisibility: $x \in I \Leftrightarrow x \cdot \mathcal{O}_K = I \cdot J$ ($6 \in 2 \cdot \mathbb{Z}, 6 = 2 \cdot 3$)
- ▶ Unique factorization: $I = \prod_{\mathfrak{p}} \mathfrak{p}^{n_{\mathfrak{p}}}$ ($n_{\mathfrak{p}} \geq 0$)
- ▶ Size: $\mathcal{N}(I)$ ($\Leftrightarrow |\mathbb{Z}/x\mathbb{Z}| = |x|$ for $x \in \mathbb{Z}$)
- ▶ B-smooth: $I = \prod_{\mathcal{N}(\mathfrak{p}) \leq B} \mathfrak{p}^{n_{\mathfrak{p}}}$

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Geometric properties:

- ▶ Embedding: $\sigma : K \rightarrow \mathbb{C}^n$
 $x \mapsto (\sigma_1(x), \dots, \sigma_n(x))$ (σ_i 's are field morphisms)
- ▶ Lattices: $\sigma(I) \subset \mathbb{C}^n$ is a lattice (of rank n)
- ▶ Size: $\|x\| := \|\sigma(x)\|_2$ ($x \in \mathcal{O}_K$)

S-units

Notations:

- \mathcal{S} is a finite set of prime ideals of \mathcal{O}_K
- $\text{Log} : K \rightarrow \mathbb{R}^n$ is the logarithmic embedding
($\text{Log}(x) = (\log |\sigma_1(x)|, \dots, \log |\sigma_n(x)|$), with σ_i the complex embeddings of K)

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Definition

The **Log- \mathcal{S} -unit lattice** is

$$\Lambda_{\mathcal{S}} := \left\{ (\text{Log}(x), (-n_{\mathfrak{p}})_{\mathfrak{p} \in \mathcal{S}}) \mid x \in \mathcal{O}_K^\times = \prod_{\mathfrak{p} \in \mathcal{S}} \mathfrak{p}^{n_{\mathfrak{p}}} \right\} \subset \mathbb{R}^n \times \mathbb{Z}^{|\mathcal{S}|}$$

(e.g., $\mathcal{S} = \{2, 3, 5\}$, $x = 6$, $6 = 2^1 \cdot 3^1 \cdot 5^0 \Rightarrow (\log(6), -1, -1, 0) \in \Lambda_{\mathcal{S}}$)

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Computing \mathcal{S} -units = computing a basis of $\Lambda_{\mathcal{S}}$
(or a generating set)

Theorem and applications

Theorem

Assuming ERH, there is a Monte Carlo algorithm which computes Λ_S in expected time polynomial in its input length, in ρ_K , in $L_{\Delta_K}(1/2)$ and in $L_{n^n}(2/3)$.

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Applications: we can also compute

- unit group ($\mathcal{S} = \emptyset$)
- class-group (\mathcal{S} generates Cl_K)
- generators of principal ideals
- class-group discrete logarithms

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Definition: $\mathcal{S} = \{\text{prime } \mathfrak{p} \mid \mathcal{N}(\mathfrak{p}) \leq B\}$ (for some B to be determined)

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- ▶ p_{smooth} : probability that $x\mathcal{O}_K$ is smooth
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Subexponential only for fixed n

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$$\Rightarrow \mathcal{N}(xI^{-1}) \leq n^{n^2/\beta} \cdot \sqrt{\Delta_K}$$

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$$\mathcal{S} := \{\text{prime } p \mid \mathcal{N}(p) \leq B\}$$

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2 assumptions hidden:

- the provable asymptotic bounds require **huge** B to be effective (roughly $B \gtrsim 2^{2^n}$)
- xI^{-1} is **not** a random ideal of bounded norm

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Instantiating:

- ▶ $\beta = n^{2/3}$
- ▶ $B = L_{\Delta_K}(1/2) + L_{n^n}(2/3)$

Total complexity: $L_{\Delta_K}(1/2) + L_{n^n}(2/3)$

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- 1: **repeat**
 - 2: $\mathbf{z}_i \leftarrow \text{SampleVector}()$
 - 3: **until** $\mathcal{L}((\mathbf{z}_i)_i)$ is a lattice with the desired rank and det
 - 4: Compute a basis \mathbf{B} of $\mathcal{L}((\mathbf{z}_i)_i)$ (linear algebra)
 - 5: **return** \mathbf{B}
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Correctness: ✓

Heuristic: $O(B)$ vectors from $\text{SampleVector}()$ generate Λ_S with good probability (rk(Λ_S) = $O(B)$)

Computing the full lattice $\Lambda_{\mathcal{S}}$

Remark: One can efficiently approximate $\det(\Lambda_{\mathcal{S}}) = \text{Reg}_K \cdot h_K$
(\mathcal{S} generates the class-group)

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Complexity: $\text{poly}(B) = L_{\Delta_K}(1/2) + L_{n^n}(2/3)$

Heuristics – summary

Heuristic 1: $p_{\text{smooth}} \approx u^{-u}$ where $u = \frac{\log \mathcal{N}(xI^{-1})}{\log B}$

- 1.1. the asymptotic bounds hold even for smallish B 's
- 1.2. xI^{-1} behaves like a uniform ideal of bounded norm

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Heuristic 2: $O(B)$ vectors from `SampleVector()` generate Λ_S with good probability

Outline of the talk

- 1 Some definitions
- 2 Heuristic algorithms
- 3 Removing the first heuristic
- 4 Removing the second heuristic

Provable sampling in ideals [BDPW22]

Algorithm SampleInIdeal

- 1: sample random $I = \prod_{\mathfrak{p} \in \mathcal{S}} \mathfrak{p}^{m_{\mathfrak{p}}}$
 - 2: $\mathbf{B} \leftarrow BKZ_{\beta}(I)$ (\mathbf{B} reduced basis of I)
 - 3: sample random $x \in I$ (using small basis \mathbf{B})
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Theorem (ERH) [BDPW22]

For any infinite set \mathcal{T} of ideals, it holds that

$$\Pr_{(x, I) \leftarrow \text{SampleInIdeal}} (xI^{-1} \in \mathcal{T}) \geq \frac{\delta_{\mathcal{T}}[n^{n^2/\beta} \cdot \sqrt{\Delta_K}]}{3}.$$

Definition: $\delta_{\mathcal{T}}[y] \approx \frac{|\{\mathfrak{a} \in \mathcal{T} \mid \mathcal{N}(\mathfrak{a}) \leq y\}|}{|\{\mathfrak{a} \text{ ideal} \mid \mathcal{N}(\mathfrak{a}) \leq y\}|}$ (density of \mathcal{T} at y)

Heuristic 1.2

Heuristic 1.2: xI^{-1} behaves like a uniform ideal of bounded norm

Can be proven using previous slide up to

- changing slightly the sampling procedure
- decreasing by 3 the success probability

Heuristic 1.1

Heuristic 1.1: $\delta_S[y] \approx u^{-u}$ even for small B 's ($u = \log y / \log B$)

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Lemma

For any $B \geq \Omega((n + \log \Delta_K)^3)$,

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Discussion:

- for cyclotomic fields, $\rho_K = \text{poly}(n)$
- there exist fields where $\rho_K = \exp(n)$
- is the bound tight?
 - If yes, this impacts also the heuristic algorithm

Heuristic 1 – summary

One can prove heuristic 1 up to

- changing slightly the sampling procedure (same asymptotic complexity)
- dividing ρ_{smooth} by ρ_K

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Theorem (ERH)

There is an algorithm `SampleVector` that computes $\mathbf{v} \in \Lambda_S$ in time

$$\rho_K \cdot \left(L_{\Delta_K}(1/2) + L_{n^n}(2/3) \right).$$

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Variation on SampleVector

Reminder

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Variation on SampleVector

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There is an algorithm `SampleVector` that

- computes $x \in K$ and $(n_p)_p \in \mathbb{Z}^{|\mathcal{S}|}$ such that $x\mathcal{O}_K = \prod_{p \in \mathcal{S}} \mathfrak{p}^{n_p}$
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There is an algorithm `SampleVector` that

- takes as input an ideal I
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From now on, we use `SampleVector` in a **black-box** way

Heuristic 2 – main idea

Algorithm RandomVector

- 1: sample random $\mathbf{v} := (\text{Log } x, (-n_p))$ ($x \mathcal{O}_K \neq \prod_{p \in S} \mathfrak{p}^{n_p}$)
 - 2: define $l := x \cdot \prod_{p \in S} \mathfrak{p}^{-n_p}$
 - 3: $\mathbf{w} := (\text{Log } y, (-m_p)_p) \leftarrow \text{SampleVector}(\mathbf{I})$ ($y \mathcal{O}_K = l \cdot \prod \mathfrak{p}^{m_p}$)
 - 4: **return** $\mathbf{w} - \mathbf{v}$
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Correctness: $yx^{-1} \cdot \mathcal{O}_K = \prod_p \mathfrak{p}^{m_p - n_p} \Rightarrow \mathbf{w} - \mathbf{v} \in \Lambda_{\mathcal{S}}$

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Intuition: $\mathbf{w} - \mathbf{v}$ is random in $\Lambda_{\mathcal{S}}$ (and independent from other vectors obtained so far) because `SampleVector` cannot guess \mathbf{v} from I .

More details

- Reminder:
- ▶ $\mathbf{v} = (\text{Log } x, (-n_p)_p)$
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Claim: \mathbf{w} only depends on $\mathbf{v} \bmod \Lambda_S$ and $\mathbf{w} - \mathbf{v} \in \Lambda_S$

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Proof: $x \prod_p p^{-n_p} = x' \prod_p p^{-n'_p} \Leftrightarrow \mathbf{v} = \mathbf{v}' \bmod \Lambda_S$

$\Rightarrow I$ only depends on $\mathbf{v} + \Lambda_S$

$\Rightarrow \mathbf{w}$ only depends on $\mathbf{v} + \Lambda_S$

(provided we have a canonical representation for I)

Distribution of \mathbf{v}

$$\mathbf{w} = f(\mathbf{v} + \Lambda_S) \quad \text{and} \quad \mathbf{w} - \mathbf{v} \in \Lambda_S \quad (f \text{ might be randomized})$$

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Lemma: $O(B)$ samples from $D_{\Lambda_S, \sigma, \mathbf{c}}$ generate Λ_S with high probability

Heuristic 2 – summary

Algorithm ComputeSUnits

- 1: **for** $O(B)$ loops **do**
 - 2: sample $\mathbf{v} := (\text{Log}(x), (-n_p)) \leftarrow D_\sigma$
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Theorem (ERH)

If `SampleVector` is correct, then `ComputeSUnits` computes a generating set of $\Lambda_{\mathcal{S}}$ with high probability in time $T(\text{SampleVector}) \cdot \text{poly}(B)$.

Conclusion

Summary:

- remove both heuristics of Biasse-Fieker algorithm (under ERH)
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(Reminder: $\delta_S[y]$ = density of B -smooth ideals of norm $\leq y$)

- ▶ can we improve our runtime?
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(check the precision needed for the linear algebra step)

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