Quantum attack against some candidate obfuscators based on GGH13

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LIP, ENS de Lyon

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Quantum attack against some iO

Séminaire C2 1/20

Quantum attack against some candidate obfuscators built upon the GGH13 multilinear map [GGH13a]

[GGH13a] S. Garg, C. Gentry and S. Halevi. Candidate multilinear maps from ideal lattices, Eurocrypt.

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GGH13 is known to be weak in quantum world

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- ▶ GGH13 is known to be weak in quantum world
- Transform this weakness into concrete attack on obfuscators
- Nothing quantum in this talk

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Obfuscator

An obfuscator ${\cal O}$ for a class of circuits ${\cal C}$ is an efficiently computable function over ${\cal C}$ such that

$$\forall C \in C, \forall x, C(x) = O(C)(x)$$

In this talk, C = polynomial size circuits

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- iO: $\forall C_1 \equiv C_2$, i.e. $C_1(x) = C_2(x) \ \forall x$,

$$O(C_1)\simeq_c O(C_2)$$

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• let O be an iO obfuscator and O' be another obfuscator

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- ▶ for any $C \in C$, $O(C) \simeq_c O(O'(C))$

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- 2 Many cryptographic constructions from iO: functional encryption, deniable encryption, NIKZs, oblivious transfer, ...

Multilinear maps (mmaps) and iO

Observation

Almost all iO constructions for all circuits rely on multilinear maps (mmaps)

Three main candidate multilinear maps: GGH13, CLT13, GGH15

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All these candidate multilinear maps suffer from weaknesses (e.g. encodings of zero, zeroizing attacks,...). \Rightarrow all current attacks against iO rely on the underlying mmap Multilinear maps (mmaps) and iO

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In this talk: we exploit known weakness of GGH13 to mount concrete attacks against some iO using it.

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2014-2016: [AGIS14, BGK⁺14, BR14, MSW14, PST14, BMSZ16], with proofs in idealized models (the mmap is supposed to be somehow ideal)

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2018: [CHKL18], attack against all obfuscators, for specific choices of parameters

State of the art and contribution

iO (using	Br	ors	Circuit obfuscators		
GGH13) Attacks	[GGH ⁺ 13b]	[BR14]	[AGIS14, MSW14] [PST14, BGK ⁺ 14] [BMSZ16]	[GMM ⁺ 16]	[Zim15, AB15] [DGG ⁺ 16]
[MSZ16]		\checkmark	\checkmark		
[CGH17]*	\checkmark				
[CHKL18] [†]	\checkmark	\checkmark	\checkmark	\checkmark	
This talk ‡			\checkmark	\checkmark	\checkmark

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[MSZ16]		\checkmark	\checkmark		
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Outline of the talk







A branching program is a way of representing a function (like a Turing machine, or a circuit).

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A Branching Program (BP) is a collection of

- 2ℓ matrices $A_{i,b}$ (for $i \in \{1, \ldots, \ell\}$ and $b \in \{0, 1\}$),
- two vectors A_0 and $A_{\ell+1}$,
- a function inp : $\{1, \ldots, \ell\} \to \{1, \ldots, r\}$ (where r is the size of the input).

i	1	2	3	4	5	6
inp(i)	1	1	2	1	3	2

 $x = 0 \ 1 \ 1$

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i	1	2	3	4	5	6	x =	0
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$$A_0 \times \begin{array}{cccc} A_{1,1} & A_{2,1} & A_{3,1} & A_{4,1} & A_{5,1} & A_{6,1} \ A_{1,0} & A_{2,0} & A_{3,0} & A_{4,0} & A_{5,0} & A_{6,0} \end{array}$$

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$$A_0 \times A_{1,1} \times A_{2,1} \times A_{3,1} = A_{4,1} = A_{5,1} = A_{6,1} = A_{6,1}$$

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i	1	2	3	4	5	6
np(i)	1	1	2	1	3	2

$$A_0 \times A_{1,1} \times A_{2,1} \times A_{3,1} \times A_{4,1} \times A_{4,0} \times A_{5,1} - A_{6,1} = A_{6,0}$$

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$$A_0 \times A_{1,0}^{A_{1,1}} \times A_{2,0}^{A_{2,1}} \times A_{3,0}^{A_{3,1}} \times A_{4,0}^{A_{4,1}} \times A_{5,0}^{A_{5,1}} \times A_{6,0}^{A_{6,1}}$$
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Branching programs

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Cryptographic multilinear maps

Definition: κ -multilinear map

Different levels of encodings, from 1 to κ . Denote by Enc(a, i) a level-*i* encoding of the message *a*.

Addition: Add($Enc(a_1, i)$, $Enc(a_2, i)$) = $Enc(a_1 + a_2, i)$.

Multiplication: $Mult(Enc(a_1, i), Enc(a_2, j)) = Enc(a_1 \cdot a_2, i + j).$

Zero-test: Zero-test(Enc(a, κ)) = True iff a = 0.

- Input: A branching program
- Randomize the branching program
 - Add random diagonal blocks
 - Killian's randomization
 - Multiply by random (non zero) bundling scalars
- Encode the matrices using GGH13
- Output: The encoded matrices and vectors



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$$\begin{array}{c} \alpha_{1,1} \times \overbrace{A_{1,1}} & \alpha_{2,1} \times \overbrace{A_{2,1}} & \alpha_{3,1} \times \overbrace{A_{3,1}} \\ \\ A_0 \\ \\ \alpha_{1,0} \times \overbrace{A_{1,0}} & \alpha_{2,0} \times \overbrace{A_{2,0}} & \alpha_{3,0} \times \overbrace{A_{3,0}} \end{array}$$

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Outline of the talk







GGH13 in a quantum world

Reminder: κ -multilinear map

Different levels of encodings, from 1 to κ . Denote by Enc(a, i) a level-*i* encoding of the message *a*. Addition: Add $(Enc(a_1, i), Enc(a_2, i)) = Enc(a_1 + a_2, i)$. Multiplication: Mult $(Enc(a_1, i), Enc(a_2, j)) = Enc(a_1 \cdot a_2, i + j)$. Zero-test: Zero-test $(Enc(a, \kappa)) = True$ iff a = 0.

GGH13 in a quantum world

The GGH13 map

Different levels of encodings, from 1 to κ . Denote by Enc(a, i) a level-*i* encoding of the message $a \in \mathbb{Z}/p\mathbb{Z}$. Addition: Add $(\text{Enc}(a_1, i), \text{Enc}(a_2, i)) = \text{Enc}(a_1 + a_2, i)$. Multiplication: Mult $(\text{Enc}(a_1, i), \text{Enc}(a_2, j)) = \text{Enc}(a_1 \cdot a_2, i + j)$. Zero-test: Zero-test $(\text{Enc}(a, \kappa)) = \text{True iff } a = 0 \mod p$.

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With a quantum computer

- A_{i,b} input branching program
- $\widetilde{A_{i,b}}$ after randomisation
- $\widehat{A_{i,b}}$ after encoding with GGH13 map (output of the iO)



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Notations

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- $\widetilde{A_{i,b}}$ after randomisation
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$$Enc(\overline{A_{1,1}}, 1) \quad Enc(\overline{A_{2,1}}, 1) \quad Enc(\overline{A_{3,1}}, 1)$$

$$Enc(\overline{A_{0}}, 1) \quad Enc(\overline{A_{1,0}}, 1) \quad Enc(\overline{A_{2,0}}, 1) \quad Enc(\overline{A_{3,0}}, 1)$$

$$\frac{x_1}{0} \qquad x_2 \qquad x_1$$

 \bullet In the randomization phase \Rightarrow not in this talk

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- \bullet In the randomization phase \Rightarrow not in this talk
- Using the mmap \Rightarrow straddling set system

$$Enc(\widetilde{A_{1,1}}, 1) Enc(\widetilde{A_{2,1}}, 1) Enc(\widetilde{A_{3,1}}, 2)$$

$$Enc(\widetilde{A_{0}}, 1) Enc(\widetilde{A_{1,0}}, 2) Enc(\widetilde{A_{2,0}}, 1) Enc(\widetilde{A_{3,0}}, 1)$$

$$x_1 x_2 x_1$$

- \bullet In the randomization phase \Rightarrow not in this talk
- Using the mmap \Rightarrow straddling set system

$$Enc(\overbrace{A_{1,1}}^{i},1) Enc(\overbrace{A_{2,1}}^{i},1) Enc(\overbrace{A_{3,1}}^{i},2)$$

$$Enc(\overbrace{A_{1,0}}^{i},2) Enc(\overbrace{A_{2,0}}^{i},1) Enc(\overbrace{A_{3,0}}^{i},1)$$

$$\stackrel{X_{1}}{\underset{0}{\overset{X_{2}}{\overset{X_{2}}{\overset{X_{1}}{1}}}}$$

- \bullet In the randomization phase \Rightarrow not in this talk
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$$\operatorname{Enc}(\widetilde{\underline{A_{1,1}}},1) \quad \operatorname{Enc}(\widetilde{\underline{A_{2,1}}},1) \quad \operatorname{Enc}(\widetilde{\underline{A_{3,1}}},2)$$

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$$\operatorname{Enc}(\widetilde{\underline{A_{1,0}}},2) \quad \operatorname{Enc}(\widetilde{\underline{A_{2,0}}},1) \quad \operatorname{Enc}(\widetilde{\underline{A_{2,0}}},1)$$

$$\operatorname{Enc}(\widetilde{\underline{A_{2,0}}},1) \quad \operatorname{Enc}(\widetilde{\underline{A_{2,0}}},1)$$

Reminder

In quantum world, we have

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$$Enc(\widetilde{\underline{A_{0,1}}}, 1) = Enc(\overline{\underline{A_{2,1}}}, 1) = Enc(\overline{\underline{A_{3,1}}}, 2)$$

$$Enc(\widetilde{\underline{A_{1,0}}}, 2) = Enc(\overline{\underline{A_{2,0}}}, 1) = Enc(\overline{\underline{A_{3,0}}}, 1)$$

$$x_1 = x_2 = x_1$$

$$Enc(\overline{\underline{A_{1,0}}}, 2) = Enc(\overline{\underline{A_{2,0}}}, 1) = Enc(\overline{\underline{A_{3,0}}}, 1)$$

Reminder

In quantum world, we have

$$\begin{array}{c} \operatorname{Enc}(\overline{A_{0}},1) & \operatorname{Enc}(\overline{A_{1,1}},1) & \operatorname{Enc}(\overline{A_{2,1}},1) & \operatorname{Enc}(\overline{A_{3,1}},2) \\ & & |\operatorname{Enc}(\overline{A_{0}},1) & \\ & & \operatorname{Enc}(\overline{A_{1,0}},2) & \operatorname{Enc}(\overline{A_{2,0}},1) & \operatorname{Enc}(\overline{A_{3,0}},1) \\ & & & x_{1} & x_{2} & x_{1} \end{array} \\ \end{array} \\ \begin{array}{c} \operatorname{Enc}(\overline{A_{1,1}},1) & \operatorname{Enc}(\overline{A_{2,1}},1) & \operatorname{Enc}(\overline{A_{3,1}},2) \\ & & & \operatorname{Enc}(\overline{A_{1,1}},1) & \operatorname{Enc}(\overline{A_{2,1}},1) & \operatorname{Enc}(\overline{A_{3,1}},2) \\ & & & & \operatorname{Enc}(\overline{A_{1,0}},2) & \operatorname{Enc}(\overline{A_{2,0}},1) & \operatorname{Enc}(\overline{A_{3,0}},1) \\ & & & & x_{1} & x_{2} & x_{1} \end{array} \end{array}$$

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$$\times \begin{array}{c} \operatorname{Enc}(\overline{A_{0}},1) & \operatorname{Enc}(\overline{A_{1,1}},1) & \operatorname{Enc}(\overline{A_{2,1}},1) & \operatorname{Enc}(\overline{A_{3,1}},2) \\ & & \operatorname{Enc}(\overline{A_{1,0}},2) & \operatorname{Enc}(\overline{A_{2,0}},1) & \operatorname{Enc}(\overline{A_{3,0}},1) \\ & & x_{1} & x_{2} & x_{1} \end{array}$$

$$\left|\operatorname{Enc}(\overline{A_{4}},1) \Rightarrow \operatorname{Level} 5 \right|$$

Reminder

In quantum world, we have

 ${\rm iO}$ distinguishing attack

Reminder: iO

$$\forall C_1 \equiv C_2, \ O(C_1) \simeq_c O(C_2)$$
iO distinguishing attack

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$$\forall C_1 \equiv C_2, \ O(C_1) \simeq_c O(C_2)$$

Objective: Find $C_1 \equiv C_2$ s.t. double mixed input product is 0 on C_1 and $\neq 0$ on C_2 , e.g.

- the two mixed-input are 0 mod p for C₁
 ⇒ product is 0 mod p²
- the two mixed-input are ≠ 0 mod p for C₂
 ⇒ product is ≠ 0 mod p²

$$C_{1}: \qquad (1 \ 0) \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 0 \\ 1 \end{pmatrix} \qquad \Rightarrow \forall x, \ C_{1}(x) = 0$$
$$C_{2}: \qquad (1 \ 0) \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 0 \\ 1 \end{pmatrix} \qquad \Rightarrow \forall x, \ C_{2}(x) = 0$$
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$$C_{2:} \qquad (1 \ 0) \qquad \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \qquad \begin{pmatrix}$$

• $C_1 \equiv C_2$

$$C_{1}: \qquad (1 \ 0) \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \qquad \begin{pmatrix} 0 \\ 1 \end{pmatrix} \qquad \Rightarrow \forall x, \ C_{1}(x) = 0$$
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$$C_1 \equiv C_2$$

• the two mixed-input products are 0 for C_1

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We can distinguish $O(C_1)$ from $O(C_2)$

Counter-intuitive remark

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- Previous schemes prevent mixed-input attack using the randomization phase
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- New schemes use the mmap
 - easy to get a proof (in idealized model)
- GGH13 mmap is not ideal
 - easier for an attacker to exploit its weakness

Conclusion (2/2)

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• Quantum poly time or classical $2^{O(\sqrt{n})}$ time

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- Double mixed input attacks can be extended to circuit obfuscators

iO (using	Br	Circuit obfuscators			
GGH13) Attacks	[GGH ⁺ 13b]	[BR14]	[AGIS14, MSW14] [PST14, BGK ⁺ 14] [BMSZ16]	[GMM ⁺ 16]	[Zim15, AB15] [DGG ⁺ 16]
[MSZ16]		\checkmark	\checkmark		
[CGH17]*	\checkmark				
[CHKL18] [†]	\checkmark	\checkmark	\checkmark	\checkmark	
This talk ‡			\checkmark	\checkmark	\checkmark

* for input-partitionable branching programs [‡] in the quantum setting [†] for specific choices of parameters

Remarks

- Quantum poly time or classical $2^{O(\sqrt{n})}$ time
- Double mixed input attacks can be extended to circuit obfuscators
- [GGH+13b]: only BP/circuit obfuscator currently standing in quantum

[GGH⁺13b] S. Garg, C. Gentry, S. Halevi, M. Raykova, A. Sahai and B. Waters. Candidate indistinguishability obfuscation and functional encryption for all circuits, FOCS.

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The GGH13 multilinear map

• Define
$$R = \mathbb{Z}[X]/(X^n + 1)$$
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 with $n = 2^k$.

- Sample g a "small" element in R. \Rightarrow the plaintext space is $\mathcal{P} = R/\langle g \rangle$.
- Sample q a "large" integer. \Rightarrow the encoding space is $R_q = R/(qR) = \mathbb{Z}_q[X]/(X^n + 1)$.

Notation

We write $[r]_q$ or [r] the elements in R_q .

The GGH13 multilinear map: encodings

- Sample z uniformly in R_q .
- Encoding: An encoding of a at level i is

$$u = \left[\frac{a + rg}{z^i}\right]_q$$

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The GGH13 multilinear map: encodings

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Addition and multiplication

Addition:

$$\left[\frac{a_1+r_1g}{z^i}\right]_q + \left[\frac{a_2+r_2g}{z^i}\right]_q = \left[\frac{a_1+a_2+r'g}{z^i}\right]_q$$

Multiplication:

$$\left[\frac{a_1+r_1g}{z^i}\right]_q \cdot \left[\frac{a_2+r_2g}{z^j}\right]_q = \left[\frac{a_1\cdot a_2+r'g}{z^{i+j}}\right]_q.$$

The GGH13 multilinear map: zero-test

• Sample h in R of the order of $q^{1/2}$.

Define

$$p_{zt} = [z^{\kappa} h g^{-1}]_q.$$

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• Sample *h* in *R* of the order of
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.

Define

$$p_{zt} = [z^{\kappa} h g^{-1}]_q.$$

Zero-test

To test if $u = [c/z^{\kappa}]$ is an encoding of zero (i.e. $c = 0 \mod g$), compute

$$[u \cdot p_{zt}]_q = [chg^{-1}]_q.$$

This is small iff c is a small multiple of g.

Reminder

Zero-test: $p_{zt} = [z^{\kappa}hg^{-1}]_q$.

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- Zero-test them $\Rightarrow [u_i p_{zt}]_q = c_i h$

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• Create
$$p_{zt}^\prime = [p_{zt}^2/h^2]_q = [z^{2\kappa}g^{-2}]_q$$

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• Create
$$p_{zt}^\prime = [p_{zt}^2/h^2]_q = [z^{2\kappa}g^{-2}]_q$$

$$[up'_{zt}]_q$$
 small $\Leftrightarrow u = [cg^2/z^{2\kappa}]_q$ for some small c
 $\Leftrightarrow u$ is a double zero at level 2κ

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