## Euclidean lattices in cryptography

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## What I did until now



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"If you want to do research, go for computer science, they have more money"
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## Cryptography



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A cryptographic primitive is mathematically defined by

- some correctness properties
- some security properties
> need to model the attacker


## Encryption: symmetric

Alice
Bob
$s(\in \mathbb{Z})$
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\begin{gathered}
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s(\in \mathbb{Z}) \\
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\text { (message } m \in\{0,1\})
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\operatorname{Pr}_{m \leftarrow \mathcal{U}(\{0,1\})}(\mathcal{A}(\operatorname{Enc}(m, s))=m)=1 / 2+\varepsilon
$$

(usually require $|\varepsilon| \leq 2^{-128}$ )

## Encryption: asymmetric [DH76, RSA78]

## Alice Bob <br>  <br> $$
s k, p k(\in \mathbb{Z})
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[DH76] Diffie, Hellman. New Directions in Cryptography.
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Definition: an algorithmic problem is hard if there is no algorithm solving it in polynomial time

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Cryptographic primitives
asymmetric encryption
signature
homomorphic encryption

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error correcting codes lattices isogenies
    factoring discrete logarithm
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## My research: classify lattice problems



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$\mathrm{V} \uparrow$

Lattice problem 4

## Tools:

> algorithms

- number theory
- a little programming (just toy examples)



# Lattices and algorithmic problems 



## Lattices



- $L=\left\{B x \mid x \in \mathbb{Z}^{n}\right\}$ is a lattice
- $B \in \mathrm{GL}_{n}(\mathbb{R})$ is a basis
> $n$ is the dimension of $L$


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> it is unique $\left(\operatorname{HNF}(B)=\operatorname{HNF}\left(B^{\prime}\right)\right)$

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- it is efficiently computable
$\Rightarrow$ canonical representation of $L$ (i.e., worse basis ever)


## Algorithmic problems



SVP : Shortest Vector Problem (input: HNF basis of $L$ )

CVP : Closest Vector Problem (input: HNF basis of $L$ and target $t$ )

## Algorithmic problems



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Supposedly hard to solve when $n$ is large (even with a quantum computer)

## How hard is SVP/CVP?

In theory: best algorithm has asymptotic complexity $2^{\text {c.n+o(n) }}$ (for some $c \approx 0.292$, or $c \approx 0.265$ for quantum computers [Laa15])
$\Rightarrow$ not polynomial

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Exact solution<br>VS<br>- find a shortest vector<br>\section*{Approximation}<br>- find a vector $\leq \gamma$

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Exact solution<br>vs<br>- find a shortest vector<br>\section*{Search}<br>- find a short vector<br>\section*{Approximation}<br>- find a vector $\leq \gamma$<br>\section*{Decision}<br>- decide whether there is a vector of length $\leq t$

## The zoo of lattice problems

## Exact solution <br> - find a shortest vector

## Search

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> find a short vector in any possible input lattice $L$


## Approximation

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- find a short vector with good probability (when $L$ is random)


## The zoo of lattice problems

## Exact solution

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Plain lattices

- find a short vector in a lattice over $\mathbb{Z}$


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Algebraic lattice

- find a short vector in a lattice over $\mathcal{O}_{K}$ (ring of integers of number field $K$ )


# Digression: building cryptography from lattices 



## Asymmetric encryption from lattices



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## Correctness and security

## Theorem

The encryption construction is correct and secure assuming that the problem decision-CVP is hard.
decision-CVP: given the HNF basis of $L$ and a target $t$, decide whether $t$ is close to a point of $L$ or not.

## The LLL algorithm



## Objective

## The LLL algorithm

- runs in polynomial time
- finds a vector $v \in L$ with $\|v\|_{2} \leq 2^{n} \cdot \lambda_{1}(L) \quad\left(\lambda_{1}(L)=\min _{\substack{w \in L \\ w \neq 0}}\|w\|_{2}\right)$


## Dimension 2: Lagrange-Gauss algorithm

video

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Theorem: the algorithm

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> does not run in polynomial time

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## LLL over a number field?

## Can we adapt LLL to lattices over $\mathcal{O}_{K}$ ?

[LPSW19] Lee, Pellet-Mary, Stehlé, Wallet. An LLL algorithm for module lattices.

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> computing the pseudo-division is super costly $\%$
$\Rightarrow$ we obtain LLL over $\mathcal{O}_{K}$ but not polynomial time anymore


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